

Letter Naming Fluency

Directions

1. Observe setup and directions.
 2. Time and score the test with the examiner.
 3. Mark the areas in which the examiner demonstrates proficiency.
- Performs standardized directions verbatim (as per mobile device).
 - Holds the device so the child cannot see what is recorded.
 - Taps **Start** after saying “Ready, begin.”
 - Follows along on the mobile device and taps incorrect letters.
 - Tells the child the letter if he or she does not answer within three seconds, and scores the letter as incorrect.
 - Follows the Discontinue Rule, tapping **Discontinue Assessment**, if the child does not produce any correct letter names in the first ten letters (first row).
 - Says “Remember to tell me the letter name, not the sound it makes,” if the child says letter sounds instead of letter names. (Provides this prompt only once, scoring any following letter names for which the child provides letter sounds as incorrect.)
 - Says “Go this way” and sweeps finger across the row if the child names letters from top to bottom, or points, randomly. (Provides this prompt only once.)
 - Says “Try to say each letter name” if the child skips four or more consecutive letters, but does not skip the whole row. (Provides this prompt only once.)
 - Says “Keep going” if the child stops and it is not a hesitation on a specific item. (Provides this prompt only once.)
 - Points for the child if he or she loses his or her place (as often as needed).
 - At the end of one minute says “Stop,” places the bracket after the last letter named, and taps **Done**.
 - Checks child’s score and Risk Level by referring to the Runner.
 - Taps **Review** to review results and determine validity of assessment.
 - Comes within two points of your final score when you shadow score with the examiner.

Assessment integrity checklist

mCLASS® DIBELS Next®

First Sound Fluency

Directions

1. Observe setup and directions.
 2. Time and score the test with the examiner.
 3. Mark the areas in which the examiner demonstrates proficiency.
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- Performs standardized directions verbatim (as per mobile device).
 - Holds the device so the child cannot see what is recorded.
 - Tap **Start** after presenting the first word.
 - Says each word, promptly and clearly, and accurately marks the child's response correct or incorrect. Tap "**Correct 2 pts**" for first sound; "**Correct 1 pt**" for first sound blends, consonant blends + vowel, or consonant + vowel; "**Incorrect**" for incorrect response.
 - Scores a word as incorrect if the child does not answer within three seconds.
 - Follows the Discontinue Rule, tapping **Discontinue Assessment**, if the child has a score of 0 after the first five words.
 - Says "Remember to tell me the first sound that you hear in the word" and immediately says the next word if the child may have forgotten the task (as often as needed).
 - Says "Remember to tell me the first sound in the word, not the letter name" if the child says the letter name. (Provides this prompt only once, scoring any following first sounds for which the child provides a letter name as incorrect.)
 - At the end of one minute, stops presenting words and taps **Done**.
 - Checks child's score and Risk Level by referring to the Runner.
 - Taps **Review** to review results and determine validity of assessment.
 - Comes within two points of your final score when you shadow score with the examiner.

Phoneme Segmentation Fluency

Directions

1. Observe setup and directions.
 2. Time and score the test with the examiner.
 3. Mark the areas in which the examiner demonstrates proficiency.
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- Performs standardized directions verbatim (as per mobile device).
 - Holds the device so the child cannot see what is recorded.
 - Taps **Start** after giving the first word.
 - Follows along on the mobile device and marks child's responses.
 - Responds to correct and incorrect responses appropriately.
 - Waits three seconds for the child to produce the letter sound or word, then provides the next word.
 - Follows the Discontinue Rule, tapping **Discontinue Assessment**, if the child does not produce any correct letter sounds in the first five words.
 - Underlines all letter sounds produced alone or in whole words and taps any incorrect letter sounds.
 - Gives the next word immediately after the child responds.
 - Says "Say the sounds in the word" if child spells the word. (Provides this prompt only once.)
 - Says "Remember to say all the sounds in the word" if the child repeats the word. (Provides this prompt only once.)
 - Says "Stop" at the end of one minute and taps **Done**.
 - Checks child's score and Risk Level by referring to the Runner.
 - Taps **Review** to review results and determine validity of assessment.
 - Comes within two points of your final score when you shadow score with the examiner.

Nonsense Word Fluency

Directions

1. Observe setup and directions.
 2. Time and score the test with the examiner.
 3. Mark the areas in which the examiner demonstrates proficiency.
- Performs standardized directions verbatim (as per mobile device).
 - Holds the mobile device so the child cannot see what is recorded.
 - Taps **Start** after saying "Ready, begin."
 - Accurately marks the child's responses correct or incorrect. (Correct or incorrect words or sounds)
 - Waits three seconds for the child to produce the letter sound or word, then tells the child the letter sound or word and asks the child to move on.
 - Underlines all letter sounds produced alone or in whole words and taps any incorrect letter sounds.
 - Advances the screen correctly by tapping the arrows or the beads.
 - Follows the Discontinue Rule, tapping Discontinue Assessment, if the child does not produce any correct letter sounds in the first five words.
 - Says "Go this way" and sweeps finger across the row if the child does not read from left to right. (Provides this prompt only once.)
 - Says "Say the sounds, not the letter names: if the child says letter names. (Provides this prompt only once.)
 - Says "Just read the word" if the child reads the word first, then says the letter sounds. (Provides this prompt only once.)
 - Says "Try to read the words as whole words" if the child says all of the letter sounds correctly in the first row, but does not attempt to blend or recode.
 - Says "Keep going" if the child stops and it is not a hesitation on a specific item. (Provides this prompt as needed.)
 - Points for the child if he or she loses his or her place. (Provides this prompt as needed.)
 - Says "Stop" at the end of one minute and taps **Done**.
 - Checks child's score and Risk Level by referring to the Runner.
 - Taps **Review** to review results and determine validity of assessment.
 - Comes within two points of your final score when you shadow score with the examiner.

Assessment integrity checklist

mCLASS® DIBELS Next®

DIBELS® Oral Reading Fluency and Retell Fluency

Directions

1. Observe setup and directions.
 2. Time and score the test with the examiner.
 3. Mark the areas in which the examiner demonstrates proficiency.
- Performs standardized DORF directions verbatim (as per mobile device).
 - Holds the device so the child cannot see what is recorded.
 - Taps the first word of the passage as correct or incorrect accordingly.
 - Taps words read incorrectly.
 - Follows the Discontinue Rule, tapping **Discontinue Assessment** if the child does not produce any correct words in the first line.
 - Waits three seconds for the child to read the word with which he or she struggles or hesitates, then says the correct word and taps it as incorrect.
 - Says “Keep going” if the child stops and it is not a hesitation on a specific item. (Provides this prompt as needed.)
 - Points for the child if he or she loses his or her place. (Provides this prompt as needed.)
 - Places the bracket after the last word read at the end of one minute, taps **Done**, and says “Stop.”
 - Performs standardized RTF directions verbatim (as per mobile device).
 - Taps **Start** after giving directions.
 - Draws a line or taps in the Writing Area, so that it is a one-to-one correlation to the number of words the child says in an acceptable retell.
 - Gives the child credit only for a correct retelling.
 - Says “Tell me as much as you can about the story,” or “Can you tell me anything more about the story?” the first time the child does not say anything or gets off track for three seconds, stopping administration if this happens subsequently for five seconds. (Provides prompt only once.)
 - Says “Stop” at the end of one minute and taps **Stop**.
 - Checks the child’s score and Risk Level by referring to the Runner.
 - Taps **Review** to review results and determine validity of assessment.
 - Comes within two points of your final DORF score when you shadow score with the examiner.

Assessment integrity checklist

mCLASS® DIBELS Next®

Daze

Directions

1. Observe setup and directions.
 2. Time and score the test with the examiner.
 3. Mark the areas in which the examiner demonstrates proficiency.
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- Performs standardized directions verbatim (as per mobile device).
 - Ensures children have pencils ready and write their names on the booklets before beginning.
 - Reads directions aloud verbatim.
 - Allows 30 seconds for children to complete two practice items. Then reviews practice items.
 - Says “Begin,” then starts timing.
 - Says “Remember to read the story silently” if child begins reading the passage aloud. (Provides this prompt as needed.)
 - Says “Remember to circle the word in each box that makes the most sense in the story” if the child is not working on the task. (Provides this prompt as needed.)
 - Says “Just do your best” if a child asks to be provided a word or asks for general help. (Provides this prompt as needed.)
 - Says “Stop” at the end of three minutes.
 - Scores worksheets and enters results.