Content Area: Visual Arts Standard: 3. Invent and Discover to Create

Prepared Graduates:

- Recognize, interpret, and validate that the creative process builds on the development of ideas through a process of inquiry, discovery, and research
- Develop and build appropriate mastery in art-making skills using traditional and new technologies and an understanding of the characteristics and expressive features of art and design

Grade Level Expectation: First Grade

Concepts and skills students master:

1. Create art to communicate ideas, feelings, or emotions

Evidence Outcomes	21st Century Skills and Readiness Competencies
 Students can: a. Use art media and processes to express, ideas, feelings, and emotions b. Create an age appropriate plan to inform the art-making process c. Use various modalities to express feeling, ideas, and emotions d. Explain choices made in the art-making process e. Identify and discuss ways to express ideas in creating works of art 	 Inquiry Questions: Why did you choose to use to convey your intent? How do artists make art? Why do artists make art? What do artists make art about? How does art make the viewer feel? Relevance and Application: Technology can be used to create works of art. Artists can use a variety of tools and materials to create art. Art exists in all subject matters.
	Nature of Visual Arts: 1. Artists communicate ideas.