



COLORADO STATE BOARD OF EDUCATION

201 East Colfax Avenue • Denver, Colorado 80203-1704
303.866.6817 • Fax: 303.866.6761 • www.cde.state.co.us

Protection of the Children from Violent Video Games

- WHEREAS: The video game industry has a direct influence on children; and
- WHEREAS: Video games use increasingly disturbing images of violence, including decapitation, mutilation, acts of terrorism, and displays of massive amounts of blood and gore; and
- WHEREAS: Children are becoming addicted to violent video games and wasting many hours each day on this potentially harmful activity; and
- WHEREAS: Children are prone to the bullying and aggressive behavior from video games and bring this behavior to school with them; and
- BE IT
RESOLVED: Violent video games, like gambling and other potentially harmful activities, are not a form of free speech protected by the First Amendment of the U.S. Constitution, and

The Colorado State Board of Education submits that Colorado should indicate its support for the amicus brief filed by eleven other states with the U.S. Supreme Court in *Schwarzenegger v. Entertainment Merchants Association* (No. 08-1448) in defense of the authority of States to pass laws to help parents safeguard children against exploitation by the violent video game industry.

Bob Schaffer
Chairman
4th Congressional District

Randy DeHoff
Vice-Chairman
6th Congressional District

Elaine Gantz Berman
1st Congressional District

Jane Goff
7th Congressional District

Peggy Littleton
5th Congressional District

Marcia Neal
3rd Congressional District

Angelika Schroeder
2nd Congressional District

DATED THIS 16 DAY OF September, 2010



Bob Schaffer, Chairman
4th Congressional District



Randy DeHoff, Vice-Chairman
6th Congressional District



Peggy Littleton
5th Congressional District



Marcia Neal
4th Congressional District



Angelika Schroeder
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